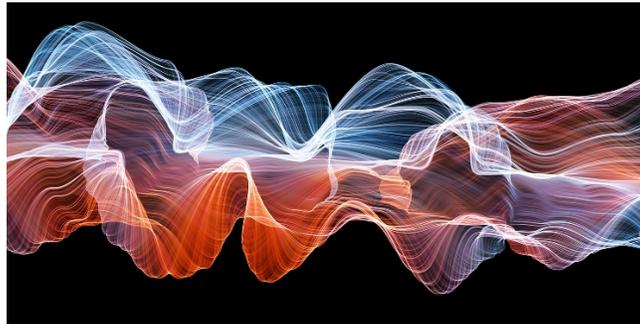


## PRESS RELEASE

**For IMMEDIATE RELEASE**  
**January 29, 2019**

**Contact:** Ashley Sklar  
New Haven Free Public Library  
(203) 946-8835 | [asklar@nhfpl.org](mailto:asklar@nhfpl.org)

### ***Art from Code*** **Works by Dan Gries**



Dan Gries, Generative Art

- WHAT:** ***Art from Code***  
**Works by Dan Gries**  
The images in *Art from Code* are archival inkjet prints of digital images created from computer code (known as “generative art”) written by Dan Gries. The pieces selected show a range from his portfolio, and are connected by the common theme of aesthetic imperfection and irregularity.
- WHEN:** Exhibition Dates: January 19 – March 15, 2019  
Artist reception: **Wednesday, January 30, 5:30-7pm**  
Gallery & Library Hours: Monday – Thursday, 10 am – 8 pm; Friday & Saturday, 10 am – 5 pm, Sunday Closed
- WHERE:** Ives Gallery (Lower Level), New Haven Free Public Library, 133 Elm Street, New Haven, CT
- EVENT:** A free public artist reception Wednesday, January 30 from 5:30-7 pm in the Ives Gallery

#### **About the Exhibit**

The artworks in *Art from Code* are archival inkjet prints of digital images created from computer code (known as “generative art”) written by Dan Gries. The pieces selected show a range from his portfolio and are connected by the common theme of aesthetic imperfection and irregularity. Dan’s artistic workflow is iterative and often tedious. An idea turns into a computer program which creates images, viewing the images leads to new ideas for modification, and the process repeats. By incorporating random parameters in his code, Dan can allow certain aspects of the images to be left up to chance. Variations in shape, color, and number are turned over to the computer, and Dan becomes the curator of the results. While he experiments and iterates on design, many images are generated, but only a tiny percentage of them are kept. Dan is particularly fascinated by imperfection and irregularity in shape, texture, color, and flow, and the human connection to this type of imperfection.

**About the Artist**

Dan Gries writes computer code to produce 2D prints, 3D-printed objects, animations, and physical installations. His background in mathematics often informs his work. He has also worked with Dan Bernier on commissioned public art installations constructed from pool noodles. Dan earned his Ph.D. in mathematics from Ohio State University, and has taught at both the college and secondary levels. He lives and works in New Haven CT, teaching mathematics and computer science at Hopkins School, and creates art in his spare time.

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**About the Ives Gallery**

The Ives Gallery is proud to exhibit work that reflects and celebrates the rich diversity of greater New Haven's cultural community.

**About the New Haven Free Public Library**

The New Haven Free Public Library welcomes more than 500,000 library users through its doors each year, realizing its mission of fostering lifelong learning, inspiring curiosity, and building community through shared access to resources, experiences, and opportunities for all. The library system includes the Ives Memorial Library on the historic New Haven Green, 24/7 online services, the Readmobile bringing books to early childhood learning centers, and four neighborhood libraries: Fair Haven, Mitchell, Stetson and Wilson. Now and tomorrow, the New Haven Free Public Library will transform lives and contribute to creating a strong, resilient, and informed community where everyone can thrive. For more information, visit [nhfpl.org](http://nhfpl.org).

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